



South-Eastern Finland  
University of Applied Sciences

## **Course list for the culture department of XAMK for the Autumn 2024 term!**

INSTRUCTIONS FOR LEARNING AGREEMENTS / Study plans

**The name at the end of each page is the responsible person**, who will sign the learning agreements /study plans.

Please add the name of the person who is responsible for the department where you choose most courses.

You can choose courses from several departments. However, be aware that there then most likely will be timetable conflicts.

Game design is taught fully in English, the other study lines are taught in Finnish, and then extra instructions are given in English.

For course descriptions please visit:

<https://koulutushaku.xamk.fi/search.php?lang=en&term=>

Search for the courses by using the code or the name of the course.

Xamk keeps the right to make changes in the detail of the curriculum. The changes might deal with the teachers, titles, contents, duration, depth, and timing of the courses. The purpose of the changes would be to guarantee the most suitable and flexible study schedule for the students.

**Please be aware that there are limited places for exchange students in the design department**



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## Graphic design (Finnish)

Group	Course name	Course code	ECTS
GRKV24SP	Photography and image processing	MU00DV92-3028	5
GRKV24SP	Graphic design software	MU00DV93-3023	5
GRKV24SP	Presentation and illustration techniques	MU00DT22-3016	5
GRKV23SP	User understanding	MU00DT23-3015	5
GRKV23SP	Digital painting	MU00EC71-3004	5
GRKV23SP	Publication graphics	GR00EC73-3004	5
GRKV23SP	Web design	GR00EC74-3004	5
GRKV22SP	Logos and design guides	GR00EC76-3003	5
GRKV22SP	Corporate identity	GR00EC77-3003	5
GRKV22SP	Poster workshop	GR00EC78-3003	5
GRKV21SP	Brand building	MU00EC83-3002	5

## Service Design (Finnish) Part-time studies

Group	Course name	Course code	ECTS
PAKV23KM	Service productization	MY00BJ11-3006	5
PAKV23KM	Basics in digital sales and marketing	PA00EG90-3002	5
PAKV23KM	Service desing project	MY00BJ12-3006	5

### Responsible Person

Sanna Haapanen, Degree coordinator,  
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Picking courses from different groups might result in timetable conflicts.



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# Interior architecture and furniture design (Finnish)

## Fashion and costume design (Finnish)

## Bio-Product design (Finnish)

**Interior architecture and furniture design:** Must be 3<sup>rd</sup> year interior design student

Prior know-how and skills; Basics of interior design, basics of 3D-modelling (ArchiCad)

Group:	Course name	Course code	ECTS
SKKV22SP	Interior design project	SK00CQ58-3006	5
SKKV22SP	Project documentation	SK00CQ59-3006	5
SKKV23SP	Residential Design	SK00CQ52-3007	5
SKKV23SP	Public Interiors	SK00CQ53-3007	5

### **Fashion and costume design:**

Group:	Course name	Course code	ECTS
MPKV22KP	Costume design and characterication	MP00AB68-3005	5
MPKV23KP	Fashion collection design	MP00AB62-3006	5
MPKV23KP	Implementation and documentation of a fashion collection design	MP00AB64-3006	10

### **Optional courses:**

Course name	Course code	ECTS
Drawing – Line, shape, space	VV00ES97-3002	5
Prior know-how and skills; Basics of 2D- or 3D-modelling		
Design project	VV00CZ68-3012	5
Design Workshop	VV00EA63-3017	5

### **Responsible Person**

Heli Abdel Rahman, Degree coordinator,  
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## Game design (English)

Applicants can choose either package 1, or package 2 (*the packages cannot be mixed*)

### Autumn package, option 1

Pre-requisite: Student needs to have basic game development, Unity and 3D modelling skills

Group	Course Name	Course code	ECTS
<b><u>Pre-Production</u></b>			
GDKV23SP	Character and environment design	GD00CU11-3012	5
GDKV23SP	Visual storytelling in games	GD00DT43-3007	5
GDKV23SP	Game design research and sketching	GD00CU07-3012	5
<b><u>Environment design</u></b>			
GDKV23SP	3D environment design	GD00CU17-3011	5
GDKV23SP	Concept art and digital painting	GD00CU05-3013	5
GDKV23SP	Level design	GD00CU14-3013	5

### Autumn package, option 2

Pre-requisite: Interest in game design and game art

Group	Course Name	Course code	ECTS
GDKV24SP	Non-linear storytelling and script writing	GD00CU12-3014	5
GDKV24SP	Photography and image processing	MU00DV92-3031	5
GDKV24SP	Game design basics	GD00CU09-3015	5
GDKV24KM	Graphic design software	MU00DV93-3027	5
GDKV24KM	Basics of 3D modelling	GD00CU16-3015	5
GDKV24KM	Game development	GD00CU03-3015	5
GDKV22SP	Game analysis	GD00CU08-3010	5
GDKV22SP	Portfolio	MU00DV90-3021	5
GDKV22SP	Game business and digital economy	GD00CU20-3009	5

### Responsible Person

Suvi Pylvänen, Degree coordinator,  
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## Restoration (Finnish)

Group:	Course name	Course code	ECTS
REKV24SP	Restoration basics	RE00EC85-3005	5
REKV24SP	Documentation	RE00ED95-3005	5
REKV24SP	Materials and finishing techniques	RE00EC86-3005	10
REKV24SP	Color and pigments	RE00EC87-3005	5
REKV22SP	Woodwork special techniques	RE00EC96-3003	5
REKV22SP	Plaster cast techniques	RE00EC97-3003	5
REKV22SP	Refinishing techniques	RE00EC98-3003	5
REKV22SP	Interior restoration process	RE00ED00-3003	5
REKV22SP	Object restoration process	RE00ED01-3003	5
Optional studies			
	Cleaning of objects	VV00DF51-3005	5

Responsible Person

Jari-Pekka Muotio, Degree coordinator,  
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